



## **Competition Rules**

### **1. Competition Course**

The competition will be held on a non-public road specifically prepared and designated for the event. The competition course is approximately 7 km long and consists of medium-difficulty terrain featuring both artificial and natural obstacles. The course is designed to test the technical capabilities and reliability of the motorcycles, as well as the endurance and riding skills of the competitors.

Any difficulty encountered on the course that was not specifically anticipated in advance shall be considered an integral part of the competition, and no protest based on such circumstances will be accepted.

The competition course must remain passable under different weather conditions and must be suitable for competitors participating in the Expert, Moderate and Hobby classes.

### **2. Enduro Classes**

The competition will be divided into the following classes:

- Expert
- Moderate
- Hobby

### **3. Competition Courses**

The competition will feature three separate courses of different difficulty levels for the Hobby, Moderate and Expert classes. The courses are designated separately for each class; however, they may intersect at certain sections of the competition route.

### **4. Start Procedure and Competition Format**

Competitors will line up at the starting line according to their starting numbers.

The first group of 10 motorcycles will start simultaneously. The following group of 10 competitors will start at a 30-second interval, and the same procedure will continue for the subsequent groups.

Within the designated 3-hour competition period, each competitor must complete a maximum of 3 laps and a minimum of 1 lap.



**The winner of each class will be the competitor who completes the maximum number of laps — 3 laps — in the shortest total time.**

**Results and classifications will be calculated separately for each class.**

**A competitor who fails to complete at least 1 lap within the designated 3-hour competition period will not be classified.**

**Each competitor is responsible for monitoring the number of laps completed and must stop competing immediately after crossing the finish line upon completion of the third lap.**

#### **5. Checkpoint Procedure**

**At each checkpoint, the competitor must stop so that the marshal can record and verify the competitor's starting number.**

**If a competitor fails to pass any checkpoint designated for their respective class, their result will not be classified.**

**Deliberately deviating from or leaving the designated competition course will result in disqualification.**

**If, for any reason, a competitor is forced to leave the designated competition course, they must re-enter the course at exactly the same point where they left it.**

#### **Schedule**

**11:00–13:00 — Distribution of starting numbers**

**13:00–13:30 — Riders' briefing**

**13:30–13:55 — Riders line up at the starting area**

**14:00 — Start of the competition**